

THE PANTHEON OF THE REALMS

GREATER POWERS

Akadi	Elemental Air, Air Elementalists, Movement, Speed, Flying creatures
Chauntea	Agriculture, Plants cultivated by Humans, Farmers, Gardeners, Summer
Cyric	Murder, Strife, Lies, Intrigue, Deception, Illusion
Grumbar	Elemental Earth, Earth Elementalists, Solidity, Changelessness, Oaths
Istishia	Elemental Water, Water Elementalists, Purification through Cleansing, Wetness
Kelemvor	Death, The Dead
Kossuth	Elemental Fire, Fire Elementalists, Purification through Fire
Lathander	Spring, Dawn, Birth, Renewal, Creativity, youth, Vitality, Self-Perfection, Athletics
Mystara	Magic, Spells, The Weave
Oghma	Knowledge, Invention, Inspiration, Bards
Shar	Dark, Night, Loss, Forgetfulness, Unrevealed Secrets, Caverns, Dungeons, The Underdark
Silvanus	Wild Nature, Druids
Sune	Beauty, Love, Passion
Talos	Storms, Destruction, rebellion, Conflagrations, Earth-Shakings, Vortices
Tempus	War, Battle, Warriors
Tyr	Justice

INTERMEDIATE POWERS

Beshaba	Random mischief, Misfortune, Bad Luck, Accidents
Gond	Artifice, Craft, Construction, Smithwork
Helm	Guardians, Protectors, Protection
Ilmater	Endurance, Suffering, Martyrdom, Perseverance
Mielikki	Forest, Forest Creatures, Rangers, Dryads, Autumn
Selune	Moon, Stars, Navigation, Navigators, Wanderers, Seekers, Good Neutral Lycanthropes
Tymora	Good Fortune, Skill, Victory, Adventurers, Adventuring
Umberlee	Oceans, Currents, Waves, Sea Winds

LESSER POWERS

Auril	Cold, Winter
Azuth	Wizards, Mages, Spellcasters in general.
Deneir	Glyphs, Images, Literature, Literacy, Scribes, Pictorial and Literary Art, Cartography
Eldath	Quiet Places, Springs, Pools, Stillness, Peace, Waterfalls, Druid Groves
Iyachtu Xvim	Tyranny, Hatred
Lliira	Joy, Happiness, Dance, Festivals, Carefree Celebration, Contentment, Release, Hospitality, Freedom/Liberty; From Waukeen - Trade, Money, Wealth
Loviatar	Pain, Hurt, Agony, Torment, Suffering, Torture
Malar	Hunters, Marauding Beasts and Monsters, Blood, Bloodlust, Evil Lycanthropes, Stalking
Mask	Thieves, Thievery, Shadows
Milil	Poetry, Song, Eloquence
Shaundakul	Travel, Exploration, Long Range traders, Miners, Caravans, WindGhosts
Talona	Disease, Poison
Torm	Duty, Loyalty, Obedience, Paladins

DEAD POWERS

Amaunator Bureacracy, Contracts, Law, Order, The Sun, Rulership.
Bane Strife, Hatred, Tyranny
Bhaal Death, Especially violent or ritual death.
Ibrundul Caverns, Dungeons, The Underdark, Skulks
Leira Deception, Illusion
Moander Rotting, death, Decat, Corruption
Myrkul The Dead, Wasting, Decay, Corruption, Parasites, Old Age, Exhaustion, Dusk, Autumn
Tchazzar Chessenta aka Tiamat
Waukeen Trade, Money, Wealth (Missing)

QUASI POWERS

Garagos War
Gargauth Outcasts
Gwaeron Rangers and Trackers
Hoar Revenge and Retribution
Jergal CareTaker of Hades
Red Knight Battle, Tactics
Savras Seers and Diviners
Sharess Hedonism, Lust and Sensual Fulfilment
Shiallia High Forest
Siamorphe Waterdeeps Nobles
Uthgar Uthgardt Barbarian Tribes of the North
Valkur Sailors

BEAST CULTS

The Blue Bear Demonic cult
The Bright Sword A Flying Sword
Cult of the Singing Skull A Floating Talking Skull
The Great Wise Worm A great DragonLike creature
Kazgoroth The Beast of the Moonshae Isles
Lurue Unicorns, Talking Animals & Intelligent Monsters
Nobanion The Lion God and Guardian of the Wilds
Red Tiger Hunters in the Coldwood
Tree Ghost Forest Spirit of the High Forest
Cult of The Dragon A Secret Society type Cult

ELVEN POWERS

Corellon Larethian Arts, Crafts, Music, War
Aerdrie Faenya Air, Weather, Avians
Deep Sashelas Creation, Knowledge, Beauty
Trishina Love, Fidelity, The Young, Play
Solonor Thelandira Archery, Hunting
Erevan Ilesere Mischief, Change, Rogues
Fenmarel Mestarine Feral Elves, Scapegoats
Hanali Celanil Romantic Love, Beauty
Labelas Enoreth Time, Longevity
Sehanine Moonbow Mysticism, Dreams, Far Journeys, Death, Transcendence
Rillifane Rallathil Woodlands, Nature, The Elven Forests, Wood Elves
Lolth Spiders, Evil, Darkness, Rotting Death, Decay, Corruption
Eilistraee Song, Dance, Swordwork, Hunting
Kiaransalee Undead, Vengeance
Ghaunadaur Oozes, Slimes, Jellies, Outcasts, Rebels, All things Subterranean
Vhaerun Theivery, Territory

DWARVEN POWERS

Moradin Creation, Smithing, Craftsmanship, War
Abbathor Greed
Berronar Truesilver Safety, Truth, Home, Healing
Clangeddin SilverBeard Battle

Dugmaren Brightmantle	Scholarship, Discovery, Invention
Dumathoin	Mining, Shield Dwarves, Underground Exploration
Gorm Gultyn	Protection
Muamman Duathal	Wanderers, Expatriates
Haela Brightaxe	Adventurers, Luck, battle
Marthammor Duin	Shield Dwarfs
Thard Harr	Jungle Dwarves
Sharindlar	Healing, Mercy
Vergadain	Wealth, Luck
Ladugeur	Crafts, Protection
Diirinka	Savants, Cruelty, Knowledge
Diinkarazan	Vengeance

HALFLING POWERS

Yondalla	Protection, Fertility
Arvoreen	Protection, Vigilance, War
Brandobaris	Stealth, Thievery, Adventuring
Cyrrollalee	Friendship, Trust, Home
Sheela Peryroyal	Nature, Agriculture, Weather
Urogalan	Earth, Death

GNOME POWERS

Garl Glittergold	Protection, Humor, Trickery, Gemcutting, Smithing
Baervan Wildwanderer	Forests, Travel, Nature
Baravar Cloakshadow	Illusions, Protection, Deception
Flandal Steelskin	Mining, Smithing, Fitness
Gaerdal Ironhand	Protection, Vigilance, Combat
Segojan Earthcaller	Earth, Nature
Nebulun	Inventions, Goodluck
Urdlen	Greed, Blood
Calladuran Smoothhands	Protection, Earth, Mining

ORC POWERS

Gruumsh	War, Territory
Bahgtru	Strength, Combat
Ilneval	Warfare
Luthic	Fertility, Medicine, Servitude
Shargaas	Darkness, Thieves
Yurtrus	Death, Disease

GOBLIN POWERS

Maglubiyet	War, Rulership
Khurgorbaeyag	Slavery, Oppression, Morale
Nomog-Geaya	War, Authority
Bagrivyek	Co-operation, Territory

BUGBEAR POWERS

Hruggek	Violence Combat
Grankul	Hunting, Senses, Surprise
Skiggaret	Fear

KOBOLD POWERS

Kurtlmak	War, Mining
Gaknulak	Protection, Stealth, Trickery, Traps

OTHER GOBLINOID POWERS

Kuraulyek	Urds
Meriadar	Patience, Meditation, Tolerance, Arts, and Crafts
Stalker	Hate, Death, Cold

GIANT POWERS

Grond Peaksmasher	
Annam	Knowledge, Fertility, Philosophy

Stronmaus	Sun, Sky, Weather, Joy
Hiatea	Nature, Agriculture, Hunting, Females, Children
Grolantor	Hunting, Combat
Iallanis	Love, Mercy, Beauty
Karantor	Deformity, Hatred, Beasts
Memnor	Pride, Mental Prowess, Control
Skoraeus	Stone Giants

BEHOLDER POWERS

Great Mother	Fertility, Tyranny
Gzemnid	Gases, Fogs, Obscurement, deception

THE LOST GODS

Ilsensine	Mental Dominion
Maanzecorian	Knowledge, Philosophy
Juiblex	
The Dark God	Eternal Darkness, Cold, Decay, Enfeeblement, Paralysis

THE INTERLOPER POWERS

Baphomet	Minotaurs, Battle
Kostchtchie	Strength, Violence
Vaparak	Combat, Greed
Yeenoghu	Ghouls, Gnolls, Paralysis
Gorellik	Hunting, Hyenas, Hyenadons

POWERS OF SEA AND SKY

Demogorgon	Ixixachitl, Energy Drains, Domination
Eadro	Locathah, Mermen
Jazirian	Community, Peace, Learning, Parenthood
Koriel	Learning, protection, Vigilance against Evil
Panzuriel	Murder, Confusion, Subversion
Persana	Tritons, Architecture
Quorlinn	Trickery, Disguise, Theivery
Remnis	Giant Eagles Sky, Service
Sekolah	Plunder, Hunting, Tyranny
Surminare	Selkies, Beauty, Peace
Syranita	Aarakocra, Protection, Watchfulness
Water Lion	
Stillsong	

MYCONID POWERS

Psilofy	Community, Healing, Philosophy
----------------	--------------------------------

POWERS OF THE SCALY FOLK

Blibdoolpoolp	Darkness, Insanity, Revenge
Laogzed	Eating
Merrshaulk	Poison, Somnolence
Parrafaire	Guardianship
Ramenos	Somolence, Intoxication, Decay
Semuanya	Survival, Propagation
Sess'Innek	Civilization, Domination
Shekinester	Varies with Apects. There are three Aspects. Naga's

DRAGON POWERS

Asgorath	
Zorquan	
Xymor	
Astilabor Haordmistress	
Hlal the Jester	

THE DARK POWERS

Cegilune	Larvae, Hags
Kanchelsis	Blood, Debauch, Vampirism
Mellifluer	Lichdom
Squerrik	Thievery, Disguise, Concealment
Balador	Werebears, Protection, Fraternity
Ferrix	Play, Curiosity, Hunting
Daragor	Marauding Beast, Bloodlusts, Pain
Eshabala	Vanity, Charm, Greed, Cunning

THE FAERIE POWERS

Titania	Faerie Folk and Realms, Friendship
Oberon	Nature, Wild Places, Animals
Caolmhin	Food, Shy Friendship
Damh	Dance Songs, Celebrations
Eachthighern	Healing, Loyalty, Protection
Emmantiensien	Treants, Trees
Fionnghuala	Swanmays, Communications, Sorority
Nathair Sgiathach	Mischief, Pranks
Skerrit	Community, Natural Balances
Squelaiche	Trickery, Illusions
Verenestra	Female Faeries, Charm, Beauty
Queen of Air and Darkness	Darkness, Murder, Illusions

ALIEN PANTHEONS

Ubtao (Chult)
Celestial Bureaucracy (Far East)
Pharoah (Mulhorand)
True Gods (Maztica)
Gilgeam (Unther)
Fate (Zakhara)