



Goblin Trooper

Model from CHAINMAIL Set 1

SMALL HUMANOID (GOBLINOID)

Hit Dice: 1d8 (4 hp)

Initiative: +1

Speed: 30 ft.

AC: 15 (+1 size, +1 Dex, +3 studded leather)

Attacks: Morningstar +0 melee; or dart +2
ranged

Damage: Morningstar 1d8–1; or dart 1d4–1

Face/Reach: 5 ft. by 5 ft./5 ft.

Special Qualities:

Darkvision 60 ft.

Saves: Fort +2, Ref +1, Will +0

Abilities: Str 8, Dex 13, Con 11, Int 10, Wis 11,
Cha 8

Skills: Hide +6, Listen +4, Move Silently +6,
Spot +2

Feats: Alertness

CR: 1/4



Combat Tracking for Multiple Creatures

hp: 4

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A new D&D Battle Sheet based on the models of the ...



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