



Gnoll Cleric, Clr2

Model from CHAINMAIL Set 3

MEDIUM-SIZE HUMANOID (GNOLL)

Hit Dice: 4d8+3 (24 hp)

Initiative: -1

Speed: 20 ft. (full plate); base 30 ft.

AC: 20 (-1 Dex, +1 natural, +8 full plate, +2 large shield)

Attacks: Light flail +7 melee

Smite: 1/day, +11 melee, 1d8+6 damage

Damage: Light flail 1d8+4

Face/Reach: 5 ft. by 5 ft./5 ft.

Special Attacks: *Rebuke Undead (Su):* 3/day

Cleric Spells Prepared: 0-level: *guidance* (x2), *resistance* (x2); 1st-level: *cause fear*, *magic weapon* (x2), *shield of faith*

Special Qualities: Spontaneous inflict

Darkvision 60 ft.

Saves: Fort +6, Ref -1, Will +6

Abilities: Str 18, Dex 8, Con 10, Int 13, Wis 16, Cha 10

Skills: Concentration +4, Intimidate +4, Listen +4, Spellcraft +3, Spot +4

Feats: Martial Weapon Proficiency (light flail), Skill Focus (Intimidate), Toughness, Weapon Focus (light flail)

CR: 3



Combat Tracking for Multiple Creatures

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hp: 24

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A new D&D Battle Sheet based on the models of the ...



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