



Ghoul

Model from CHAINMAIL Set 2

MEDIUM-SIZE UNDEAD

Hit Dice: 2d12 (13 hp)

Initiative: +2

Speed: 30 ft.

AC: 14 (+2 Dex, +2 natural)

Attacks: Bite +3 melee; 2 claws +0 melee

Damage: Bite 1d6+1 and paralysis; claw 1d3 and paralysis

Paralysis (Ex): Fortitude save DC 15 or paralyzed for 1d6+4 minutes (does not affect elves).

Face/Reach: 5 ft. by 5 ft./5 ft.

Special Qualities:

Undead

+2 turn resistance (4 HD undead for turning)

Saves: Fort +0, Ref +2, Will +5

Abilities: Str 13, Dex 15, Con —, Int 13, Wis 14, Cha 16

Skills: Climb +6, Escape Artist +7, Hide +7, Intuit Direction +3, Jump +6, Listen +7, Move Silently +7, Search +6, Spot +7

Feats: Multiattack, Weapon Finesse (bite)

CR: 1



Combat Tracking for Multiple Creatures

hp: 13

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A new D&D Battle Sheet based on the models of the ...



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